

A Look Into the Þjórsárdalur Valley

GROUP 4

DESIGN OVERVIEW

Show the chronological history of Þjórsárdalur valley. We will turn the exhibition space into a gallery space that shows the area throughout its existence. The design expects most visitors to be streakers so we intend to tell the stories through digestible visual and interactive elements.

We will also integrate design elements throughout the visitor center to continue showing the history and help visitors find other sites in the area.

EXHIBITION SPACE



- GALLERY OF PHOTOS / HISTORICAL RENDERINGS OF THE AREA THROUGH TIME
- MINIMAL TEXT; DIGESTIBLE

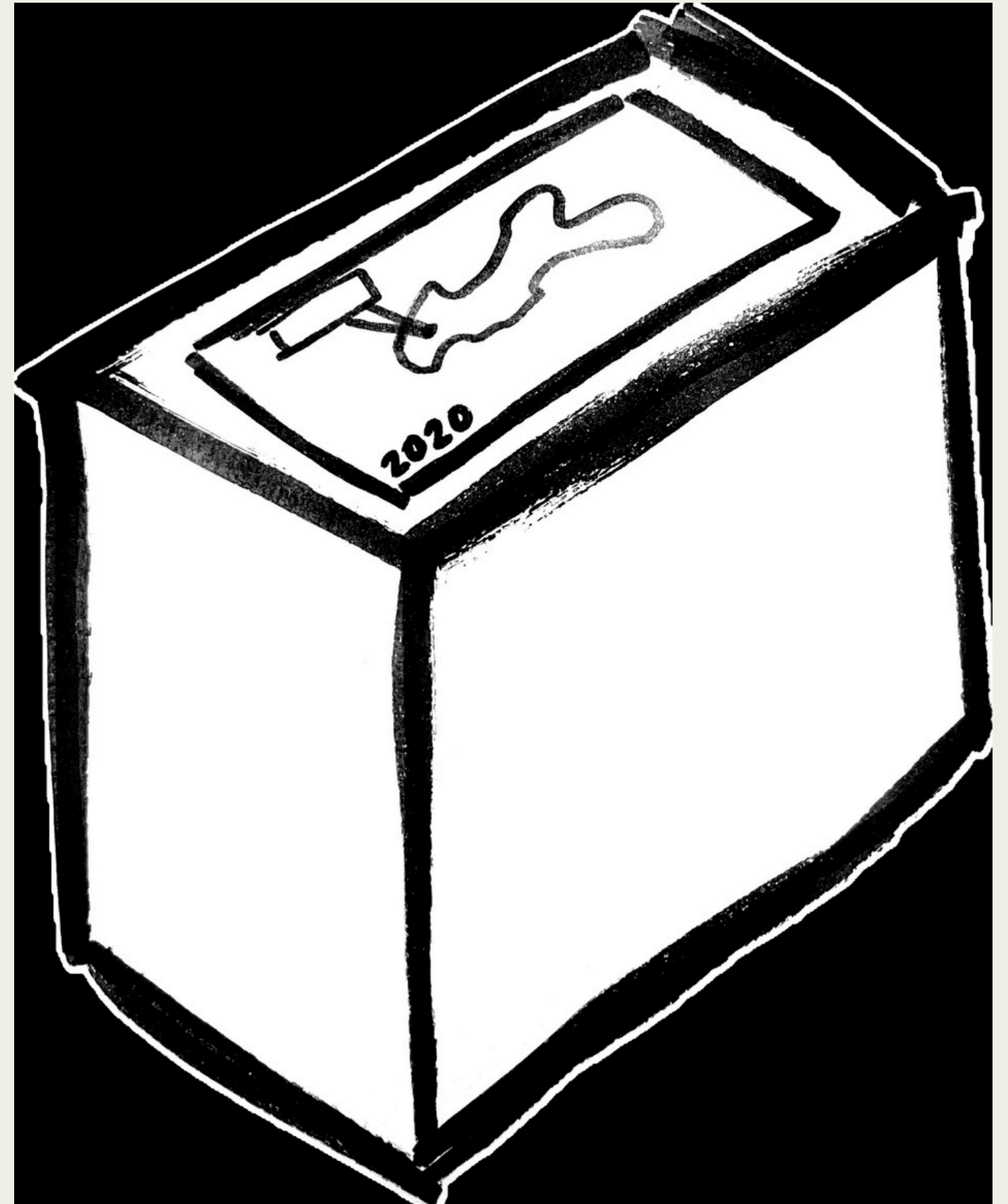
CENTRAL SEATING AREA

EXHIBITION SPACE

- Gallery inspired
- Large photographs of the valley displayed in chronological order
- Photos will begin with the settlement of the valley and go all the way to the present
- An interactive timeline will allow guests to read about each significant era
- Middle seating area for people to rest

INTERACTIVE TIMELINE

- touchscreen
- will start pre-settlement and end in the present
- drag across the screen to move across eras
- 30" tall 48" wide 18" deep



CAFE

- The tables of the Cafe will have Icelandic runes and historical depictions carved into the tables
- Will to depict the lives of the historical farmers of the area



ENTRANCE DIRECTORY

- In front of the visitor center, a directory will be located
- Guests can use the touchscreen map to discover what is in the area
- Directory will provide information about all major attractions in the valley
- Can also be used to help any lost guests

